**UC 2 play Game**

Precondition: run the game and the system choice the hidden game.

Postcondition: the player start plyer by choosing letters.

**Main scenario**

1. Game starts when the player runs the code.
2. System shows a stars for the player according to the guessing word .
3. The player chose letter from the keyboard.
4. The system shows the result for the each choice with limited mistakes when the player reach it the game end, or the player win by finding the word

**Alternative scenarios**

* 1. Quits the game choice is an available choice for the player .

\_the system goes to the line and chooses another word.

* 1. The player enters letters, while guessing the hidden word.

\_The system shows the letters and the results.